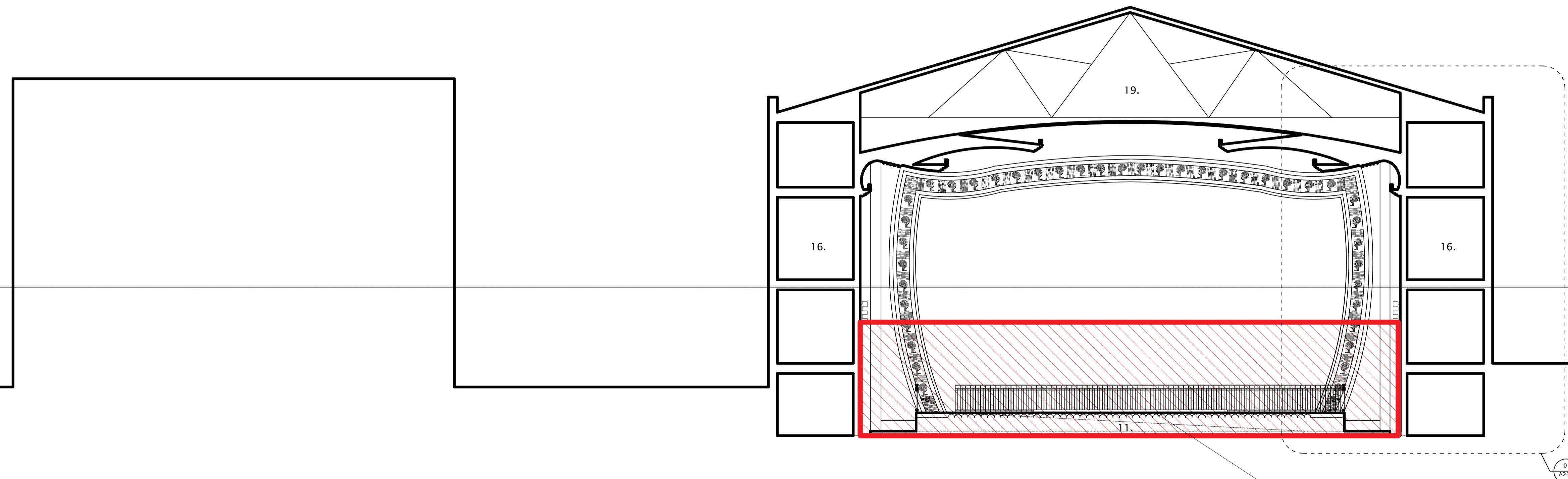


Legend:

1. Entrance lobby.
2. Coats.
3. Pay booth.
4. Snooker club entrance.
5. Plant room.
6. Stairs.
7. Sub station.
8. Beer cellar.
9. Retained bar area post demolition.
10. Bar area post demolition.
11. Cinema/night club floor post demolition.
12. Original exits.
13. Gym spaces.
14. Old plant room.
15. WC and BOH.
16. Music rooms.
17. Part demolished mezzanine.
18. Snooker halls.
19. Roof void and access to cinema ceiling.
20. Roof terrace.



NB:
Red line/hatch indicates 18mm plywood hoarding
300mm away from walls and not fixed to plaster
work. Hoarding to be high enough to cover all
plaster work at ground level and mezzanine
that would be affected by work. Hoarding to protect
listed plaster work, wood work and existing
features at all times.