

Legend:

1. Entrance lobby.
2. Coats.
3. Pay booth.
4. Snooker club entrance.
5. Plant room.
6. Stairs.
7. Sub station.
8. Beer cellar.
9. Retained bar area post demolition.
10. Bar area post demolition.
11. Cinema/night club floor post demolition.
12. Original exits.
13. Gym spaces.
14. Old plant room.
15. WC and BOH.
16. Music rooms.
17. Part demolished mezzanine.
18. Snooker halls.
19. Roof void and access to cinema ceiling.
20. Roof terrace.

NB:
Red line and hatch indicates 18mm plywood hoarding 300mm away from walls and not fixed to plaster work. Hoarding to be high enough to cover all plaster work at ground level and mezzanine that would be affected by work. Hoarding to protect listed plaster work, wood work and existing features at all times.

