

NOTES
1. The Contractor must check and confirm dimensions
2. All discrepancies must be reported and resolved by the
Architect before works commence
3. This drawing is not to be scaled
4. All work and materials to be in accordance with current
applicable Statutory Legislation and to comply with all relevant
Codes of Practice and British Standards
5. Level datum is 100m above ordnance datum to avoid
confusion with previous levels

SOME FURTHER SIGNAGE MAY BE
REQUIRED, BUT THIS CAN ONLY BE
DETERMINED ON SITE
TO BE READ IN CONJUNCTION WITH M. & E.
DRAWINGS AND THE A23 SERIES.

NOTES
ALL FLOORS WITHIN THE BUILDING,
CONSTRUCTED AS COMPARTMENT FLOOR:
90 MINS.
MEZZANINE FLOOR: 60 MINS.
INTERMEDIATE FLOORS WITHIN THE DUPLEX
APARTMENTS: 30 MINS

WALL BETWEEN INDIVIDUAL APARTMENTS
AND BETWEEN APARTMENTS AND COMMON
PART OF THE BUILDING: 90 MINS.
WALL ENCLOSING ANY REFUSE STORAGE
CHAMBERS: 90 MINS.
WALL SEPARATING DIFFERENT PURPOSE
GROUPS & OCCUPANCIES, (I.E. WALL
SEPARATING RESIDENTIAL BUILDINGS FROM
THE CAR PARK & SEPARATING THE
RETAIL UNITS FROM THE RESIDENTIAL
PART OF THE BUILDING: 90 MINS.
STAIRCASES (FLAT-FIGHTING), STAIR-WEEL,
VENTILATION, DRAFFTS, SMOKE SHAFTS,
RISERS FOR SERVICES & ANY OTHER
SHAFTS PENETRATING THE COMPARTMENT
FLOOR: 90 MINS

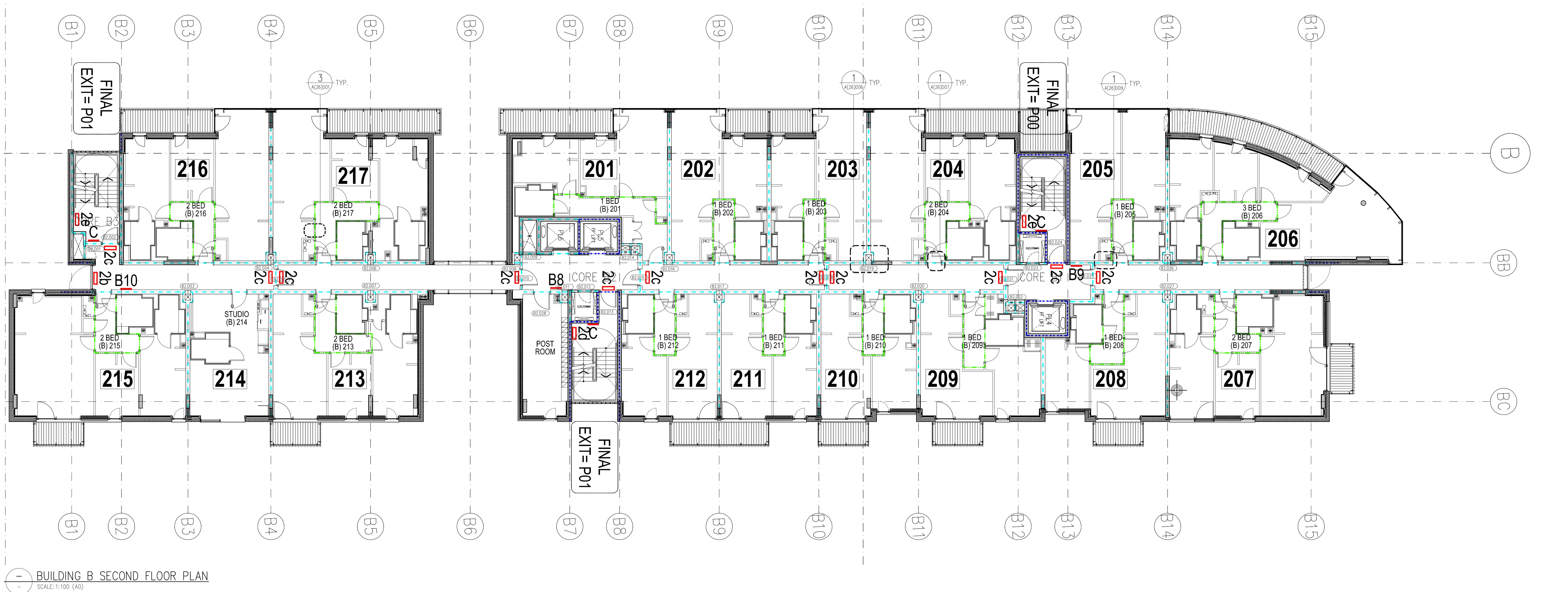
FIRE FIGHTING CORE, STAIR SHAFT, LIFT
SHAFTE: 120 MINS.

TRANSFORMER ROOMS, SWITCH GEAR
ROOMS, BOILER ROOMS, STORAGE SPACE
FOR FUEL EXCEPT FOR T3 (TRANSFORMER
ROOM) AND GENERATOR ROOM: 60 MINS.

ALL CORRIDOR WALLS IN THE INTERIOR OF
THE FLATS, HOTEL ROOMS: 30 MINS

Fire Resistance Legend:
— 30 Minutes
— 60 Minutes
— 90 Minutes
— 120 Minutes
— 240 Minutes

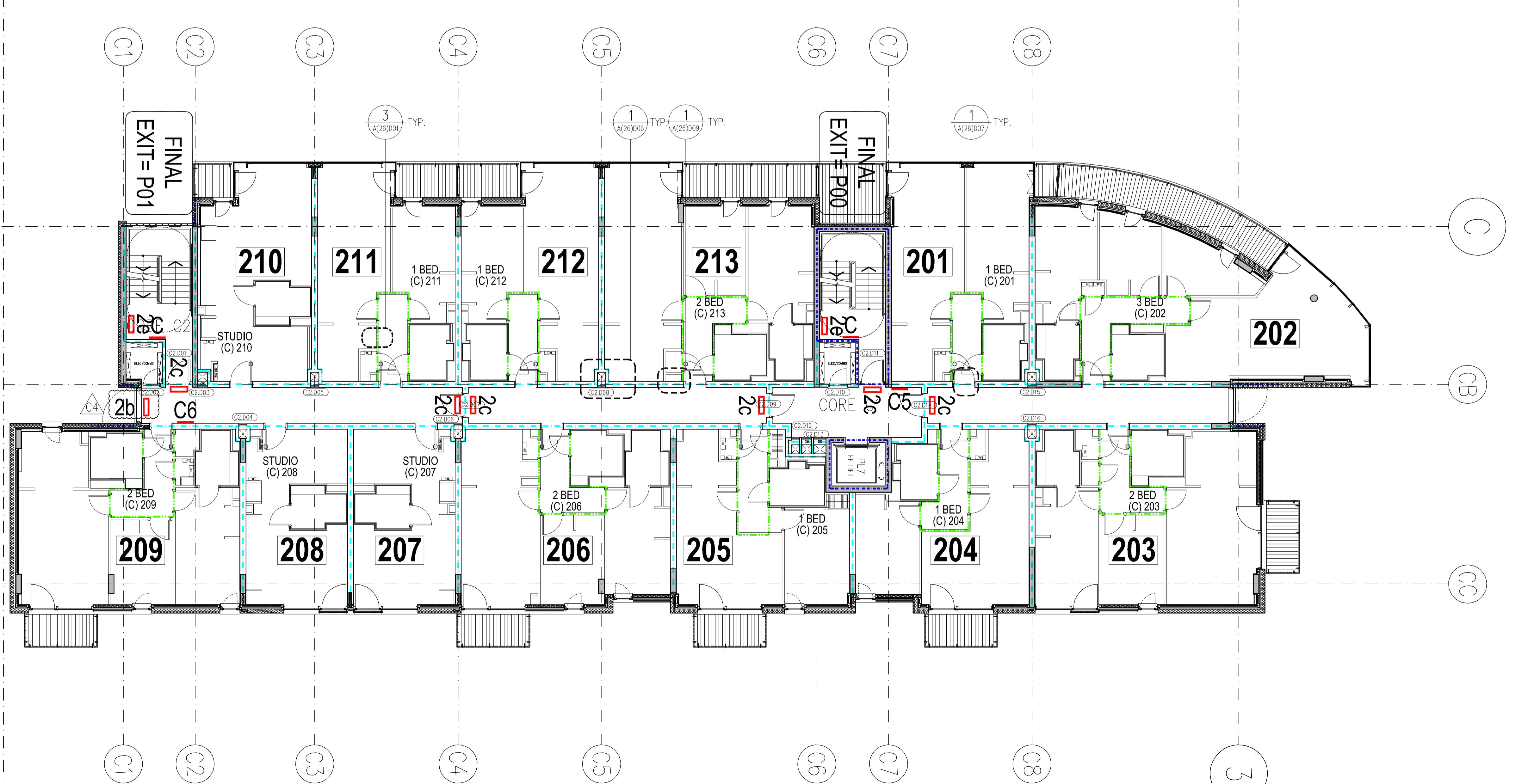
Fire Signage Legend:
To be read in conjunction with Door Signage
Schedule 3942 / A_26_C01 & A_26_C02
■ Exit / Running Man sign
■ Refer Fire Signage Schedule A26C02
for directions
● Fire Lift Control Switch
■ To EXIT / RUNNING MAN / ARROW (TO THE LEFT)
■ To EXIT / RUNNING MAN / ARROW (TO THE RIGHT)
■ 2c EXIT / RUNNING MAN / ARROW (STRAIGHT ON)
■ 2c EXIT / RUNNING MAN / ARROW (TO THE LEFT)
■ 2c EXIT / RUNNING MAN / ARROW (TO THE RIGHT)
■ 2c EXIT / RUNNING MAN / ARROW (STRAIGHT ON)
■ 2c EXIT / RUNNING MAN / ARROW (UP & TO THE LEFT)
■ 2c EXIT / RUNNING MAN / ARROW (UP & TO THE RIGHT)
■ 2c EXIT / RUNNING MAN / ARROW (UP & TO THE LEFT)
■ 2c EXIT / RUNNING MAN / ARROW (UP & TO THE RIGHT)
■ PRE LIFT CONTROL, SWITCH
■ EMERGENCY EXIT SIGN WITH GREEN RUNNING MAN LEGEND



BUILDING B SECOND FLOOR PLAN

SCALE: 1:100 (A0)

KEY TO DIRECTION SIGNAGE	
SIGNAGE NAME	DESCRIPTION
C	LEVEL REFERENCE
B8	201-212 (Arrow to the left) 213-217 (Arrow to the right) 113-117 (Arrow to the left)
B9	201-204 (Arrow to the left) 209-217 (Arrow to the left) 205-208 (Arrow to the right)
B10	201-214 (Arrow to the left) 216-217 (Arrow to the left) 113-117 (Arrow to the left)
C5	201-204 (Arrow to the right) 202-208 (Arrow to the right)
C6	201-208 (Arrow to the left) 210-213 (Arrow to the left)



BUILDING C SECOND FLOOR PLAN

SCALE: 1:100 (A0)

CONSTRUCTION
ISSUE

C4 SIGNAGE AMENDED AS INSTRUCTED
C3 WAY FINDING SIGNAGE ADDED
C2 BUILDING CONTROL COMMENTS INCORPORATED
C1 ISSUED FOR CONSTRUCTION
1 ISSUED FOR TENDER
Rev 1 Date 27/06/07

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Client
BALLYMORE (HAYES) LIMITED

Project
HIGH POINT VILLAGE
Drawing
BUILDING B & C
SECOND FLOOR PLANS
SIGNAGE LAYOUT

Scale
1:100 (A0) Date JUNE 2007 Drawn
Drawing No
3942 / BA(26)P02

CAD Ref No
G13942.V. Series Building BVA02/BA26P02

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